

A



A

FLEET A

Assault (+1 CV per ship)

A



A

FLEET A

Assault (+1 CV per ship)

B



B

FLEET B

Bomb (+50% ships vs. star)

B



B

FLEET B

Bomb (+50% ships vs. star)

C



C

FLEET C

Cloak (no remote view)
& Catch (blocks movement)

C



C

FLEET C

Cloak (no remote view)
& Catch (blocks movement)

D



D

FLEET D

Dart (range +1)

D



D

FLEET D

Dart (range +1)

E



E

FLEET E

Evade (may retreat bf. combat)

E



E

FLEET E

Evade (may retreat bf. combat)

A**A**

FLEET A
Assault (+1 CV per ship)

A**A**

FLEET A
Assault (+1 CV per ship)

B**B**

FLEET B
Bomb (+50% ships vs. star)

B**B**

FLEET B
Bomb (+50% ships vs. star)

C**C**

FLEET C
Cloak (no remote view)
& Catch (blocks movement)

C**C**

FLEET C
Cloak (no remote view)
& Catch (blocks movement)

D**D**

FLEET D
Dart (range +1)

D**D**

FLEET D
Dart (range +1)

E**E**

FLEET E
Evade (may retreat bf. combat)

E**E**

FLEET E
Evade (may retreat bf. combat)

A**A**

FLEET A
Assault (+1 CV per ship)

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FLEET A
Assault (+1 CV per ship)

B**B**

FLEET B
Bomb (+50% ships vs. star)

B**B**

FLEET B
Bomb (+50% ships vs. star)

C**C**

FLEET C
Cloak (no remote view)
& Catch (blocks movement)

C**C**

FLEET C
Cloak (no remote view)
& Catch (blocks movement)

D**D**

FLEET D
Dart (range +1)

D**D**

FLEET D
Dart (range +1)

E**E**

FLEET E
Evade (may retreat bf. combat)

E**E**

FLEET E
Evade (may retreat bf. combat)