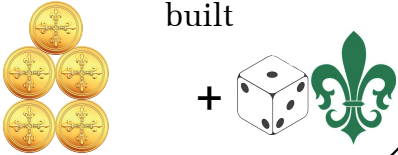


Great Artists

**von Knobelsdorff**  
architect



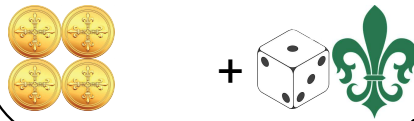
+3 prestige once each when magnificent hall or garden built



**Capability Brown**  
gardener



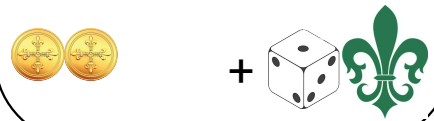
+3 prestige once when garden built



**Kent**  
gardener



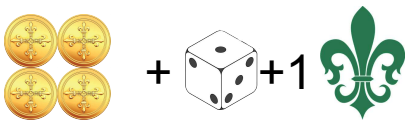
+1 prestige once when garden built



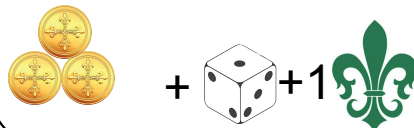
**Bach**  
musician



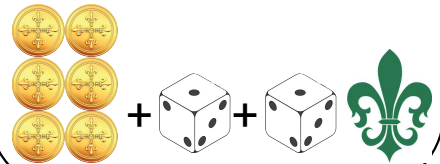
+5 prestige at game end



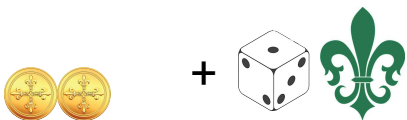
**Haydn**  
musician



**Mozart**  
musician



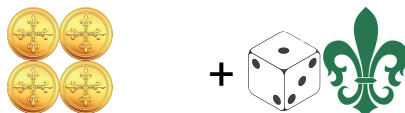
**Vivaldi**  
musician



**Constable**  
painter



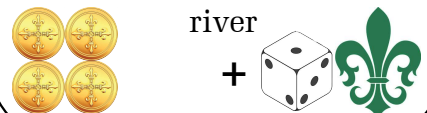
+1 prestige income for every four provinces you own



**Friedrich**  
painter



+1 prestige income for every three provinces you own with a hills location or river



**Goya**  
painter



when battle lost winning  
players get -2 prestige each



**Canova**  
sculptor



+5 prestige once when  
magnificent hall built



**Austen**  
writer



**Goethe**  
writer



**Gros**  
painter



+1 prestige per battle won



**Schiller**  
writer



+5 prestige income when  
together with Goethe



**Swift**  
writer



if you have no revolts, then  
do revolts for your residence  
province (only)



**Stubbs**  
painter



+1 prestige income for every  
three provinces you own  
with a horse farm each



**Sieyès**  
writer



+1 prestige income per  
province with an unrest  
marker





Advanced Game


 **David**  
painter 






immediately get Innovative Arts as additional advancement



 +  


 **Kant**  
writer 





one additional advancement

 +  

 **Voltaire**  
writer 



one additional advancement; roll two dice for revolts and use both results

 +  + 1 